

ECONOMICS OF STAR WARS

You will be randomly paired with one other person in the classroom. You will never be revealed to this person, and this person will never be revealed to you.

How much candy you earn today, if any, will depend on your choice and on your anonymous counterpart's choice.

You are playing for candy. Much like The Rebels and Saw, you can choose to cooperate (and split the candy) or to defect (and take it all for yourself). Below is the payoff matrix:

Payout: (Your candy, Opponent's Candy)		Your Counterpart's Decision	
		<i>Cooperate</i>	<i>Defect</i>
Your Decision	<i>Cooperate</i>	(3,3)	(0,5)
	<i>Defect</i>	(5,0)	(1,1)

If you choose to Cooperate, you will receive 3 pieces of candy if your counterpart Cooperates and no candy if your counterpart Defects.

If you choose to Defect, you will receive 5 pieces of candy if your counterpart shares and 1 piece of candy if your counterpart hoards.

I choose to: (circle one choice) SHARE / HOARD

YOUR NAME: _____
